

# BATTLETECH™

## BATTLEMECH RECORD SHEET

### 'MECH DATA

Type: Juggernaut JG-R9T3

Movement Points:

Walking: 3

Running: 5

Jumping: 0

Engine Type: 270 Fusion

Tonnage: 90

Tech Base: Inner Sphere

Rules Level: Standard

Role: Juggernaut

### WARRIOR DATA

Name: \_\_\_\_\_

Gunnery Skill: \_\_\_\_\_ Piloting Skill: \_\_\_\_\_

|                 |   |   |   |    |    |      |
|-----------------|---|---|---|----|----|------|
| Hits Taken      | 1 | 2 | 3 | 4  | 5  | 6    |
| Consciousness # | 3 | 5 | 7 | 10 | 11 | Dead |

### Weapons & Equipment Inventory

(hexes)

| Qty | Type                 | Loc | Ht | Dmg       | Min | Sht | Med | Lng |
|-----|----------------------|-----|----|-----------|-----|-----|-----|-----|
| 1   | Coolant Pod          | LL  | —  | [PE,OS,X] | —   | —   | —   | —   |
| 1   | Coolant Pod          | RL  | —  | [PE,OS,X] | —   | —   | —   | —   |
| 1   | Large X-Pulse Laser  | LA  | 14 | 9 [P]     | —   | 5   | 10  | 15  |
| 1   | Medium X-Pulse Laser | LA  | 6  | 6 [P]     | —   | 3   | 6   | 9   |
| 1   | Large X-Pulse Laser  | RA  | 14 | 9 [P]     | —   | 5   | 10  | 15  |
| 1   | Medium X-Pulse Laser | RA  | 6  | 6 [P]     | —   | 3   | 6   | 9   |
| 3   | Magshot              | LT  | 1  | 2 [DB,X]  | —   | 3   | 6   | 9   |
| 2   | Coolant Pod          | LT  | —  | [PE,OS,X] | —   | —   | —   | —   |
| 3   | Magshot              | RT  | 1  | 2 [DB,X]  | —   | 3   | 6   | 9   |
| 2   | Coolant Pod          | RT  | —  | [PE,OS,X] | —   | —   | —   | —   |
| 1   | Large X-Pulse Laser  | CT  | 14 | 9 [P]     | —   | 5   | 10  | 15  |
| 1   | Medium X-Pulse Laser | HD  | 6  | 6 [P]     | —   | 3   | 6   | 9   |

Ammo: (Magshot) 100

BV: 1,959



### CRITICAL TABLE

#### Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Large X-Pulse Laser
- Large X-Pulse Laser
- Medium X-Pulse Laser

4-6

#### Left Torso

- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Magshot
- Magshot
- Magshot

1-3

- Magshot
- Magshot
- Magshot
- Ammo (Magshot) 50
- Coolant Pod
- Coolant Pod

4-6

#### Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Coolant Pod
- Roll Again

#### Head

- Life Support
- Sensors
- Cockpit
- Medium X-Pulse Laser
- Sensors
- Life Support

1-3

#### Center Torso

- Fusion Engine
- Fusion Engine
- Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- Fusion Engine
- Fusion Engine
- Fusion Engine
- Large X-Pulse Laser
- Large X-Pulse Laser

Engine Hits ○○○○  
Gyro Hits ○○○○  
Sensor Hits ○○○○  
Life Support ○

#### Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Large X-Pulse Laser
- Large X-Pulse Laser
- Medium X-Pulse Laser

4-6

#### Right Torso

- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Magshot
- Magshot
- Magshot

1-3

- Magshot
- Magshot
- Magshot
- Ammo (Magshot) 50
- Coolant Pod
- Coolant Pod

4-6

#### Right Leg

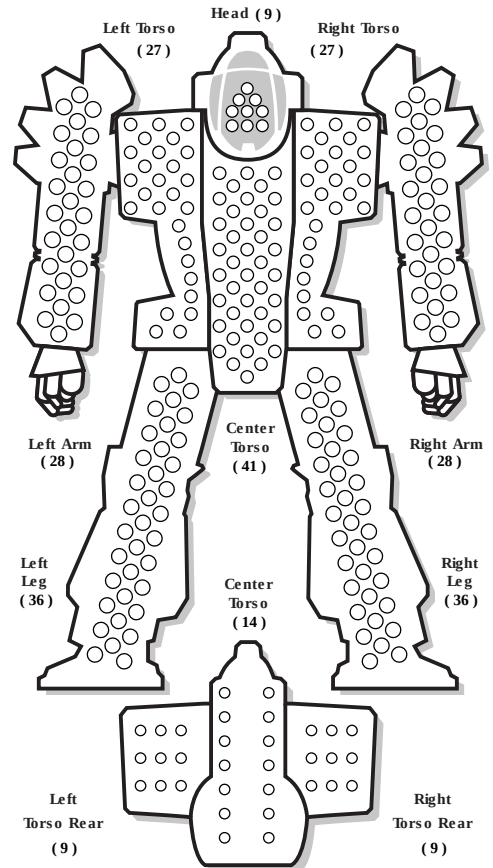
- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Coolant Pod
- Roll Again



Damage Transfer Diagram

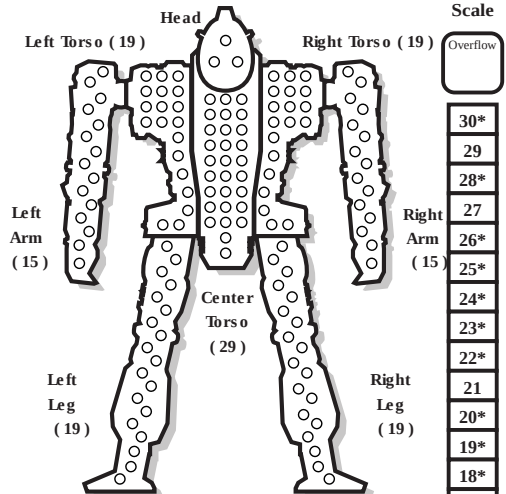
### ARMOR DIAGRAM

#### Standard Armor



### INTERNAL STRUCTURE DIAGRAM

#### Standard Structure



### HEAT DATA

| Heat Level* | Effects                | Double Heat Sinks: 16 (32) |
|-------------|------------------------|----------------------------|
| 30          | Shutdown               | ○○○○                       |
| 28          | Ammo Exp, avoid on 8+  | ○○○○                       |
| 26          | Shutdown, avoid on 10+ | ○○○○                       |
| 25          | -5 Movement Points     | ○○○○                       |
| 24          | +4 Modifier to Fire    | ○○○○                       |
| 23          | Ammo Exp, avoid on 6+  | ○○○○                       |
| 22          | Shutdown, avoid on 8+  | ○○○○                       |
| 20          | -4 Movement Points     | ○○○○                       |
| 19          | Ammo Exp, avoid on 4+  | ○○○○                       |
| 18          | Shutdown, avoid on 6+  | ○○○○                       |
| 17          | +3 Modifier to Fire    | ○○○○                       |
| 15          | -3 Movement Points     | ○○○○                       |
| 14          | Shutdown, avoid on 4+  | ○○○○                       |
| 13          | +2 Modifier to Fire    | ○○○○                       |
| 10          | -2 Movement Points     | ○○○○                       |
| 8           | +1 Modifier to Fire    | ○○○○                       |
| 5           | -1 Movement Points     | ○○○○                       |

Heat Scale

Overflow

|     |
|-----|
| 30* |
| 29  |
| 28* |
| 27  |
| 26* |
| 25* |
| 24* |
| 23* |
| 22* |
| 21  |
| 20* |
| 19* |
| 18* |
| 17* |
| 16  |
| 15* |
| 14* |
| 13* |
| 12  |
| 11  |
| 10* |
| 9   |
| 8*  |
| 7   |
| 6   |
| 5*  |
| 4   |
| 3   |
| 2   |
| 1   |
| 0   |